

**2010 FYBA**  
**Girls Instructional Division**  
**7-8 Year Olds**  
**Rules of Play**

**ALL MANAGERS ARE REQUIRED TO HAVE A COPY OF THESE RULES AT EACH GAME.**

**UMPIRES**

1. The **home** team will provide the volunteer umpire who will need a copy of these rules.
2. The umpire's call is **FINAL**. No protest concerning an umpire's call will be allowed. Only the team manager may discuss the calls made by the umpire during the game, in between innings.
3. The umpire may give one warning to any manager, coach, or parent for inappropriate conduct. Inappropriate conduct includes, but is not limited to, game disturbance and abusive language. A second offense by the same individual will result in the individual being ejected from the ball field. Refusal to leave the ball field will result in a forfeited game. The league director or VP will review the incident and take further action, if appropriate.

**EQUIPMENT**

1. An (11") Optic White Softball. All equipment is provided.
2. The catcher must wear the equipment provided: Catcher's helmet, face guard, throat protector, chest protector, and shin guards. The batter, all base runners, and the on deck batter must wear and are required to have a batting helmet with a face mask/guard while on the playing field. All players must wear uniforms approved by their sponsoring organization.

**COACHES**

1. Each team will be allowed to have 2 coaches in the outfield. The outfield coaches may not physically assist any player. A warning will be given on the first offense; a second offense will result in the loss of one or both outfield coaches for the rest of the game. Base coaches may not physically assist any base runners. The penalty will be the base runner is called out and play is dead.
2. A coach or an adult appointed by the manager will pitch to his/her own team from a distance of no less than 25-46 feet. When the ball is put into play, the adult pitcher will leave the field in a manner that does not interfere with the defense making a play. "No pitch" is called if a batted ball strikes the adult pitcher.

**TEAM**

1. Each team may play 11 players on the field. This will consist of (1) child pitcher, (1) child catcher, (4) infield positions and (5) outfielders. The outfielders must begin play in the outfield grass (unless the field is larger or smaller than normal).
2. Each player must play each game defensively and offensively on the field with a maximum of one inning on the bench, divided as follows: one (1) inning must be played in each of the following groups (1) first base, second base, third base, shortstop, pitcher; (2) outfield (LF, LC, CF, RC, RF) and catcher. Each player must play in the **infield & the outfield** by rotating the players during the game. Girls should not be playing

the same position more than twice. Violation of this rule will result in forfeiture of the game. If a child specifically asks not to play a position, speak with the parents and make a judgment call.

3. A team may start with 11 players and finish with a minimum of 9 players. If a player is unable to bat due to any reason, the batting order will start over at the top to get an even amount of batters without penalty. However, that player is no longer eligible to participate in the game.
4. If a player throws a bat, the umpire will give that player a warning. The second offense for that player will result in the batter being called out and all runners returning to the bases they occupied before the pitch was thrown. A third offense will result in the batter being called out and disqualified from the game. The official scorekeeper must make a note in the official score book on each offense.

### **GAMES**

1. No walks. No infield fly rule. The home team will provide a new game ball and the visiting team will provide a good used ball for back up.
2. If the ball is overthrown outside the foul line an infielder must gain control of the ball inside the baseline and the player must request time out to stop the runner and before it will be granted by the umpire. Outfielders are not permitted to carry the ball into the infield. If the player was half way to the base, they are permitted to take the next base. The ball is dead and no runner may advance if the overthrow goes over/under the fence or in the dugout. **Overthrows made inside the baseline must be controlled and time out called in order to stop the base runners.**
3. A limit of **10** batters per inning will be in effect, if the number of players is uneven, then that team will have 1 or more batters with multiple bats without penalty. If the 10th batter comes to the plate, it will be an **automatic two out situation**. Roster batting will be used. All players will be in the batting order. Any player arriving late will be added at the bottom of the batting order. A player will be considered late if she is not present when the first pitch is thrown.

**TEN BATTER RULE-** When the 10th batter of the inning comes to the plate the manager of the team at bat shall notify the umpire of this. If this batter bats without the umpire being told it was the 10th batter, the batter shall be out and no runs shall score. The umpire shall announce to the team in the field that the 10th batter is coming to the plate. The 3rd out can be made by the following actions:

- Batter strikes out
  - Batter hits fly ball and it is caught in the air
  - Batter hits ground ball and is forced or tagged out in the field
  - After ball is hit any runner is forced or tagged out in the field
  - After ball is put in play the catcher and only the catcher while in possession of the ball can touch home plate then the 3rd out shall be called
4. Each batter will receive in the **FIRST 5 OFFICIAL GAMES** up to **7** pitches **only** OR **5** missed swings. If the 7<sup>th</sup> pitch is fouled, the batter will receive pitches until she either hits the ball into play or a missed swing.
  5. The child pitcher will position herself behind the pitching line (25-46 feet). She will position herself no closer than five (5) feet from the adult pitcher and no farther than 15 feet away from the adult pitcher.

Standing on the Left side of the adult pitcher for right handed batters and on the Right side of the adult pitcher for right handed batters.

6. A 14 run-rule after 4 innings will be in effect, 10 runs after 5 innings.
7. Base distance will be 55 feet.
8. There will be a 10-minute grace period from the scheduled starting time before a forfeit is declared.
9. The time limit for a game will be 90 minutes with no new inning should start after 75 minutes if there is a game scheduled after yours. Starting time should be noted in the official home team score book if the game is not started as scheduled. The time limit applies to all games scheduled on each field.
10. Games will consist of 6 innings. Four (4) (3 1/2 if the home team is ahead) innings will constitute an official game in the case of inclement weather, darkness.
11. A game will be suspended if it is stopped without being an official game. All suspended games will be resumed from the exact point at which they were called. All games stopped due to the time limit, regardless of the inning, will be considered complete games.
12. All games rescheduled for any reason will be done by the home team's sponsoring organization-designated official. Rain outs are not rescheduled.
13. No chanting at, taunting, or other unsportsmanlike conduct directed towards a member of the opposing team will be tolerated at any time. First offense will be a warning. Second offense will result in the manager or coach in charge being ejected. The third offense will result in forfeiture of the game.
14. There will be no additions to the roster after June 1st, without Inter-City Board approval.